

GAME MEDIA DESIGN Certificate of Undergraduate Studies (CUGS)

MAJOR REQUIREMENTS 12 s.h.

Game Media Design Core Requirements 6 s.h.

1. Introduction to Game Media Design () ART 09453
2. Film Scenario Writing (CC2) RTF 03393

Date Taken _____ Grade _____

Date Taken _____ Grade _____

Electives 6 s.h. (Choose 2)

1. Introduction to Digital 3D Modeling () ART 09253
2. Biomedical Art: Storyboarding & Animation () ART 09360
3. Essentials of Design ADV 04370
4. Game Audio () MUS 40331
5. Intro to New Media (CC2) RTF 03295

Date Taken _____ Grade _____

Date Taken _____ Grade _____

Date Taken _____ Grade _____

Date Taken _____ Grade _____

Date Taken _____ Grade _____